

UAL Level 3 Diploma and Extended Diploma in Creative Media Production and Technology (Games Design)

Study Mode: Full Time

Is this course right for me?

Video and mobile gaming is the fastest growing creative industry worldwide. We have the course to start you on the first steps to your games career. On our full-time UAL Level 3 Diploma and Extended Diploma in Creative Media Production and Technology (Games Design), one of only a few games courses in the region, you will learn about the key elements of games development and gain insight into the industry you want to be part of.

You will begin your first year of study and then once successfully completed you will progress to your second year, which is equivalent to three A Levels. This is a practical, work-related course and you will learn by completing projects and assignments that are based on realistic workplace situations, activities and demands. As well as learning about the employment area you have chosen, you will develop the skills you need to start your career.

You will learn how to produce game concepts and stories, associated concept and digital artwork and develop games and environments in 3D. You will be able to create characters for games, sounds and effects for games, promote your own work and understand the underlying need for narrative and storytelling. You will also develop digital design skills using a host of creative software packages including 3DS Max, Unreal 4 and Adobe Photoshop as well as virtual reality on Oculus Rift.

Our creative arts courses have been named the best in the country and earned the college a prestigious national award. We have been named Training Provider of the Year at the Creative and Cultural Skills Awards 2019! Our creative arts department is forward thinking, innovative, committed and that's why we have been nationally recognised.

City of Wolverhampton College is an approved centre for UAL Awarding Body Level 3 Diploma and Extended Diploma in Creative Media Production and Technology (Games Design).

Entry Requirements

To access this course you are required to:

- Have four or more GCSEs at Grade C / 4 or above (ideally including English and maths)*
- Attend an interview and provide examples of your own work to demonstrate your suitability for the course

*If you do not have a Grade C/4 in English and maths, you will attend lessons to achieve these qualifications alongside your Level 3 qualification

What will I learn?

During this course you will study:

- Games design
- Platform technology
- Game audio development
- Concept art
- Digital graphics
- 3D animation
- Character and environment creation
- Story development
- Promotional material and marketing of games
- 2D and 3D computer games engines

What skills will I gain?

By studying this course you will:

- Be part of a programme of study that has excellent pass rates
- Be taught by our enthusiastic, experienced and talented games lecturing team
- Work on briefs set by actual games companies
- Use a wide range industry software and equipment
- Apply techniques to research, develop and design concepts which will then be applied to your game
- Have opportunities for work experience and hear from industry professionals
- Improve your knowledge of what games industry opportunities are available
- Gain valuable team working and communication skills
- Undertake a work placement with local games companies
- Improve your employability skills
- Learn in a creative arts department awarded

How will I be assessed?

The course is project/assignment based and there are no exams. You will be continually assessed throughout the course and the year will culminate in a final project which will be graded as a pass, merit or distinction.

What can I do next?

The skills you will learn from this course will enable you to:

- Pursue a career in games programming and development, games animation, games production, concept art, marketing, games level design or web development and graphic design
- Progress to a HE course

Delivery

Location: City Learning Quarter, Paget Road Campus

Start Date: 07/09/2026

Day:

Time:

Course Fee:

Course Code: CP0011

Study Mode: Full Time

Apply online: www.wolvcoll.ac.uk/apply